

dance of the youth in black lace

itchy emerada

2012 / 2015

### Key

guitar:

o = flagolett

+= muted, just for this note/chord

tuning at the start of the piece: Eb A<sub>b</sub> d<sub>b</sub> g<sub>b</sub> b e<sub>b</sub>  
IV I

# b  $\frac{4}{4}$  = valid for one bar

bass:

o = flagolett

+= muted, just for one note/chord

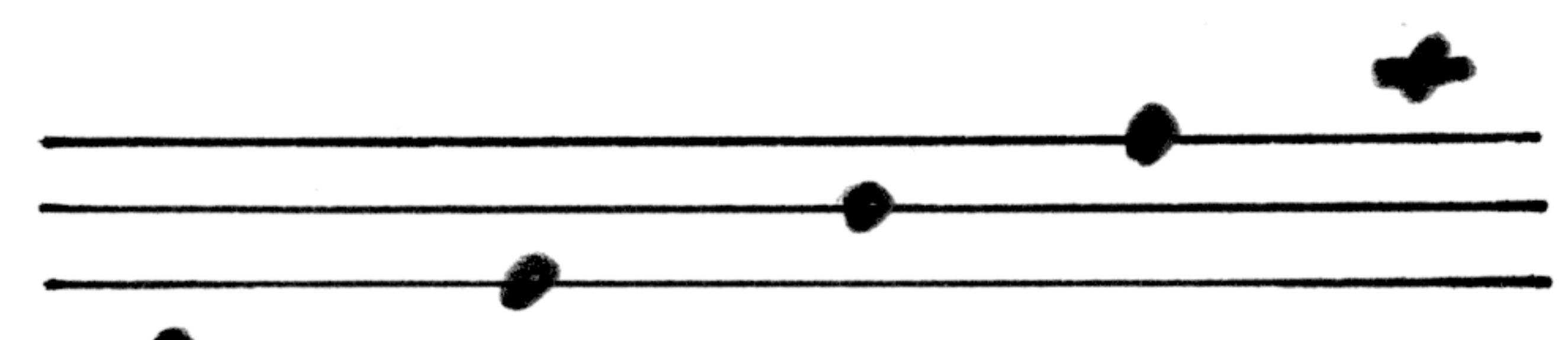
tuning at the start: C $\sharp$  A d d $\sharp$   
IV I

### Timeline

for mōrēp

1. dans
2. rythmos
3. dyna
4. chrom
5. heine
6. ingrid

drums:



kick Snare Tom ride

o = open H $\ddot{H}$ , crashed ride

$\emptyset$  = half open H $\ddot{H}$

+= closed H $\ddot{H}$ , closed hit (stick remains on drum skin)

$\downarrow$  = hit skin

$\downarrow \times$  = hit rim

All drums played with sticks...

# Dans

full working lights

Git

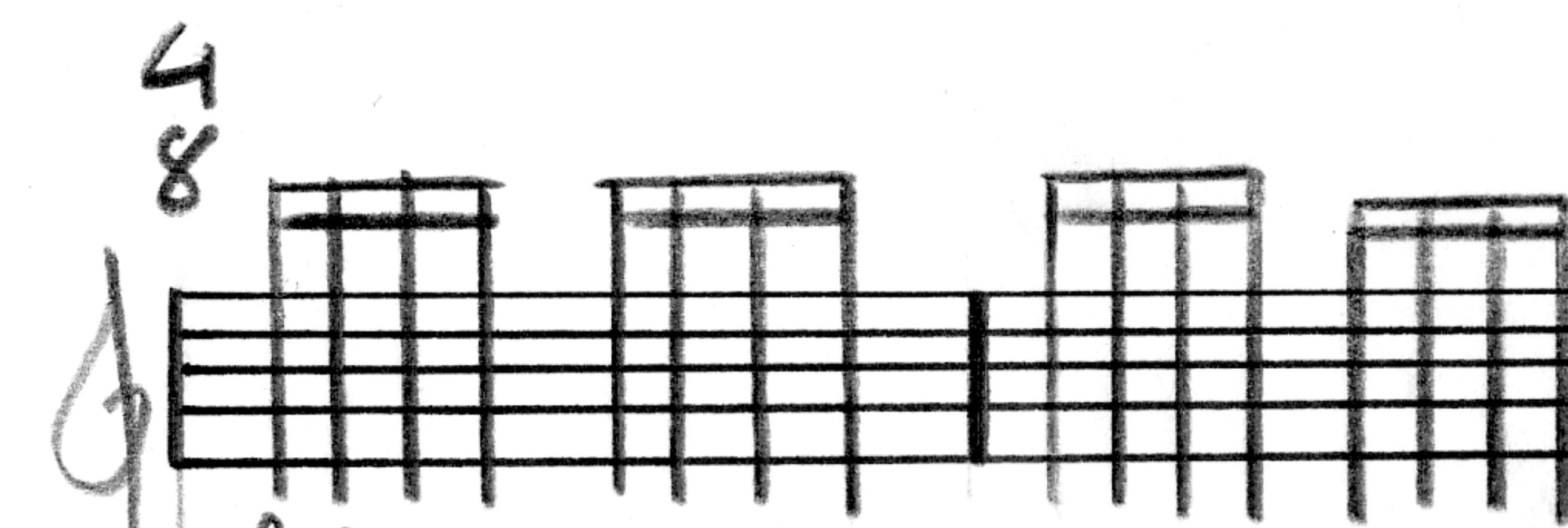
arrive + prepare	shaking hands with sb. in the audience	line check	mute Dans, then place Monitor or object at the front of the stage	line check	line check
--	line check				mute Dans2, when Git is finished → → unmute
--	unmute Dans	line check		Jump at your drumset, facing stage left *	
--	mute Dans			unmute Dans	line check
--					Stand up, wave upstage for at least 15"
Start Dans	(or mute Dans)	(or unmute Dans)	(mute Dans)	(or unmute Dans)	Start Dans2 (or mute Dans2) when Git is finished, start Dans3 and unmute

\*' = see dansjump.mp4

rythmos

! = 118

Guitar



Mute! on!

$\frac{3}{8} + \frac{1}{16}$

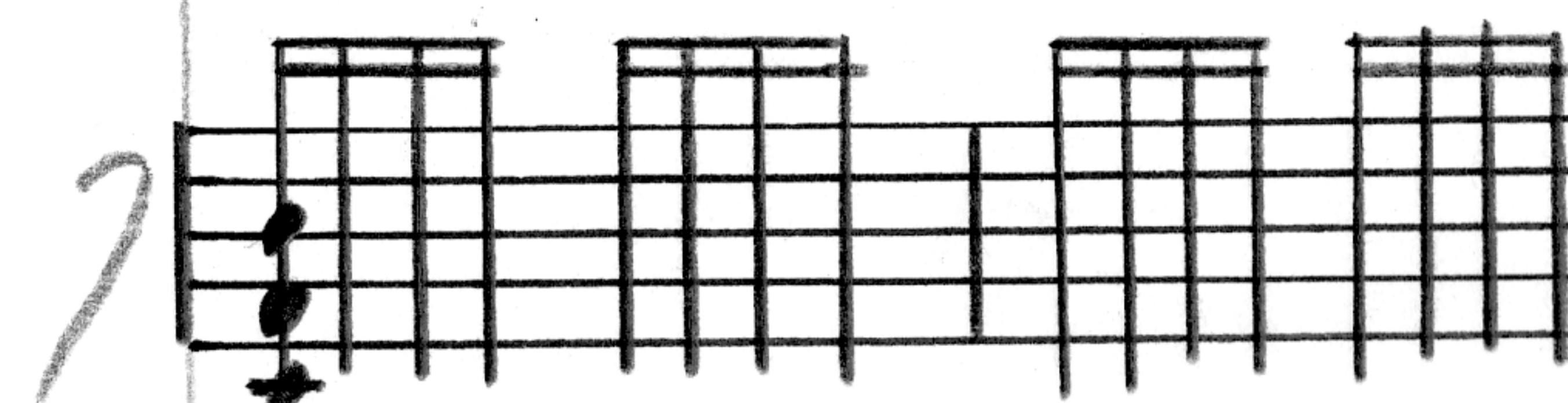
! = 59

$\frac{3}{4} + \frac{1}{16}$



sing along with  
amp. not too loud

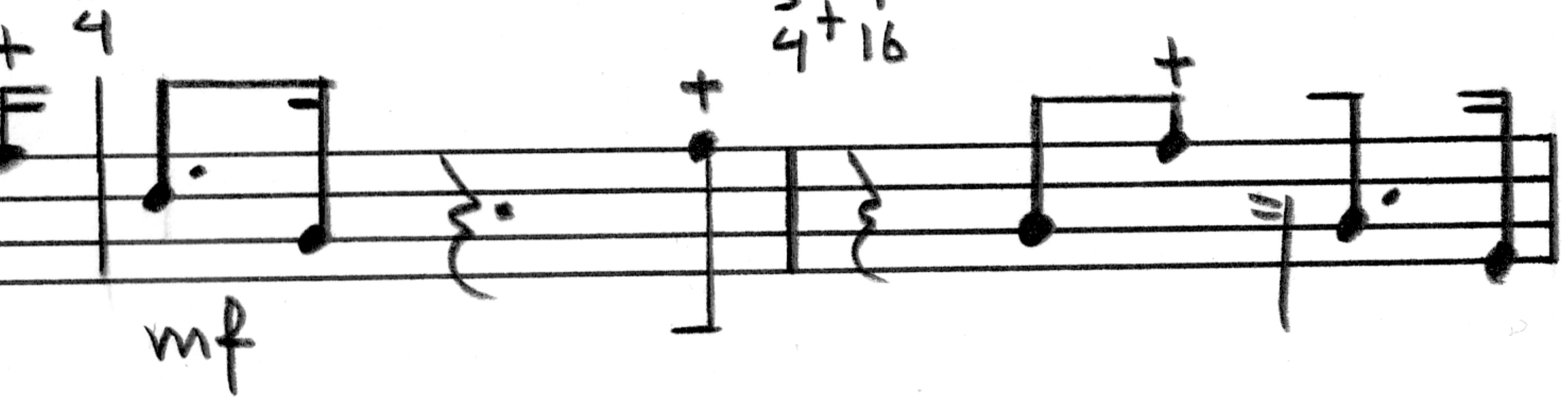
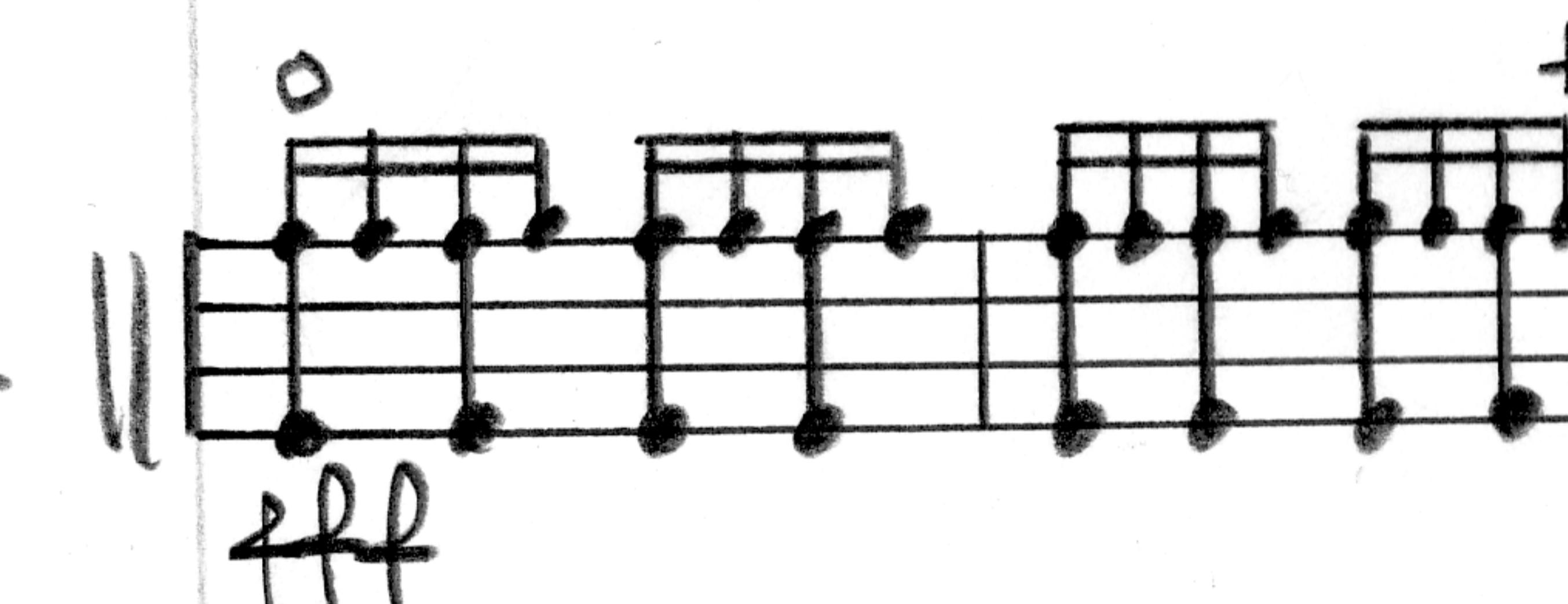
Bass



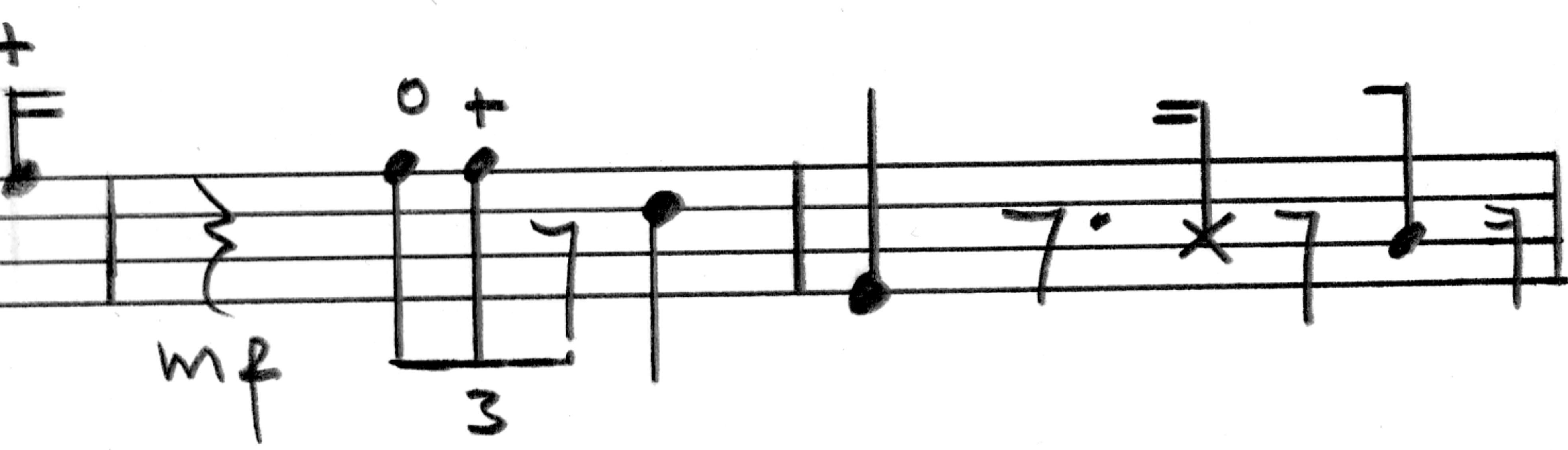
fff + dist + com



Drums  
Front



Drums  
Rear



click



No amplification! Amplification of instruments, blackout  
(of instruments)

rythmos 1



4/4  
Git →

II + Reverb + Delay  
try to keep it alive as long as possible

II

4/4

same chord, flag.

SN →

4:3 3/4 4:3  
click

4/4  
Git →

4/4 + 1/8

IV II IV etc.

3/4 4:3 3/4 + 1/16  
etc.

SN →

4/4 + 1/8

4/4

A handwritten musical score for guitar. It consists of three staves, each with a single note and a vertical bar line. The top staff is labeled 'Guitar' and has a conductor's baton icon to its right. The middle staff is labeled '7' and the bottom staff is labeled 'SN'. Above the staves, there is handwritten text: 'after a 1' you may add some noise; unnote strings softly' with an arrow pointing to the first staff, and 'hit body of guitar' with an arrow pointing to the middle staff. There are also two diagonal lines at the top left.

click 4:3

G, t

7

11 Ht

SN

4:3

etc.

# Cytmos 4

Gt. 9  
4  
 7 mute  
 || H# dyna  
 SN 田田

$\frac{2}{4} + \frac{1}{16}$   
 1 1 1 click 田田  
IV IV  
 $\overline{\text{田田}}^{4:3} \overline{\text{田田}}^{4:3}$   
田田  
0+ 0+  
mute  
田田

田田  
0+ 0+  
mute  
田田

田田  
田田

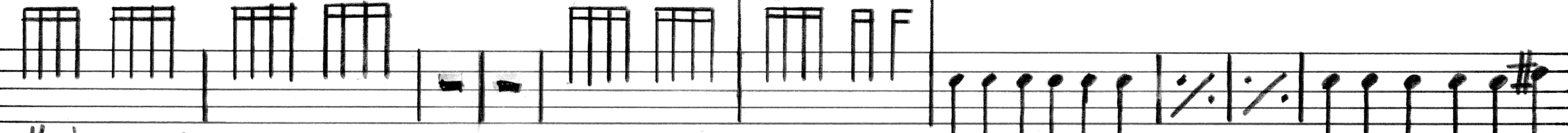
tytmos 5

dyna

$\text{♩} = 118$

4  
8

git 7



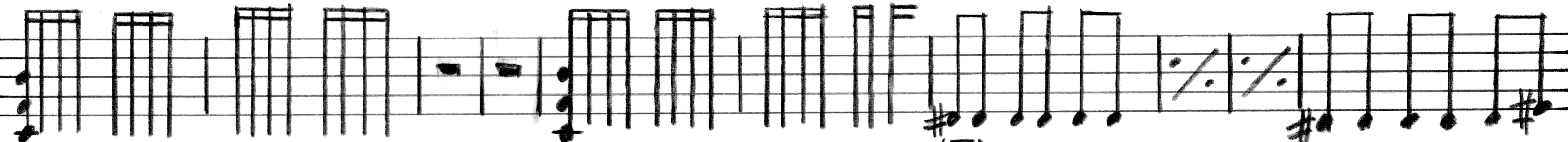
all strings + tuner on / mute  
fff

$\frac{3}{8} + \frac{1}{16}$

$\frac{3}{4}$

ff + Dist + unmute + pick so hard that attack detunes

Bass 7



fff + tuner on / mute

<sup>(IV)</sup>  
ff + Dist + unmute + pick so hard that attack detunes

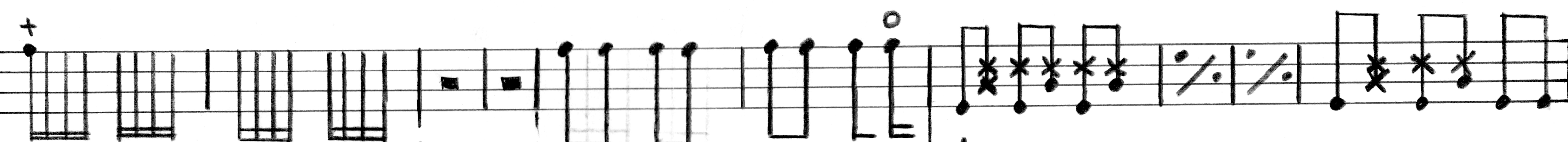
Dr/Fr 11



ff

variation  
combination of  
selection  
pick up 2nd guitar, play a  
the following material, while standing

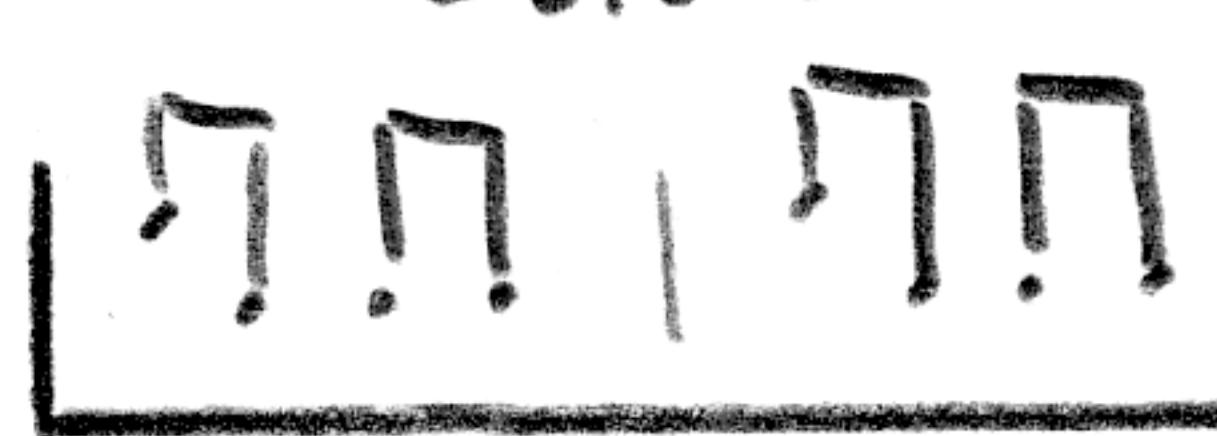
Dr/R 11



ff

f

OP



click

CLICKS

TAPE

! NO AMPLIFICATION!

! AMPLIFICATION!

dyna 1

Handwritten musical score for guitar. The score consists of two staves. The top staff has sixteenth-note patterns with measure numbers V, VI, III, IV, and III. The bottom staff has sixteenth-note patterns with measure numbers VI, III, and IV. Below the staffs are five examples (a-e) of guitar techniques:

- a) muted slide
- b) ~2" very high, muted, as fast as possible
- c)
- d)
- e) ?

Handwritten musical score for guitar. The score consists of two staves. The top staff has sixteenth-note patterns with measure numbers VI, III, and IV. The bottom staff has sixteenth-note patterns with measure numbers III, II, III, IV, and I+II. A bracket labeled "continues variation combination selection ..." spans the two staves. A dynamic marking "sf2" is at the bottom of the staff.

dyna 2

still one - dropping back and forth

still doing your thing."

3. Repeat at least  
40x



dyna 3

# chrom

turn reverb + delay on, place bottleneck on strings I+II+III above 17th fret:  
start sliding down very slow, hit all three strings at once very softly (+ pick) in a  
slow unsteady rhythm. When at headstock, continue strumming + tune down strings (I+II+III)

git

2nd  
git

continue variation  
combination (seadyna)  
selection

stop

follow other guitar

~30"

let last note ring, produce thick sound with + fuzz + what you like

reverb  
+ delay

stop

==

22"

All Fuzz on!  
FULL VOLUME!

after at least 2' start Chrom

II II  
choke

Try tuning, guitars to E<sup>b</sup> A<sup>b</sup> D<sup>b</sup> G<sup>b</sup> C<sup>b</sup>

bass to E<sup>b</sup> A<sup>b</sup> D<sup>b</sup> G<sup>b</sup>

↓ ↓ ↓ ↓

heine

heine

$\text{♩} = 76$

4

turn volume slightly down for „that crunch!“

all others pause,  
2nd guitar might tune (silent)

$\text{p}$  clean + finger picked

use time to tune (silent)

same key as above

$\text{r}$  ride very soft

heine

Handwritten musical score for guitar, 4/4 time. The score consists of two staves. The top staff shows a melody with various note heads (triangles, circles, squares) and rests. The bottom staff shows a harmonic or rhythmic pattern with vertical strokes. Several handwritten markings are present: 'Same key as above' with a circled bracket; 'pp clean + soft picking' with a '+' sign; 'Mute' with an upward arrow; 'pp ride very soft' with a '+' sign; and 'mf' at the end of the bottom staff.

huned

A musical score for a string quartet. The score consists of four staves: two for violins (one above the other), one for viola, and one for cello. The music is written in common time. The first measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The second measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The third measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The fourth measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The fifth measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The sixth measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The seventh measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The eighth measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The ninth measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The tenth measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The eleventh measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The twelfth measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The thirteenth measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The fourteenth measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The fifteenth measure shows a treble clef, a key signature of one sharp (F#), and a common time signature. The sixteenth measure shows a bass clef, a key signature of one sharp (F#), and a common time signature. The sixteenth measure is followed by a dynamic instruction 'Crunch'.

A handwritten musical score for a guitar-like instrument. The score consists of two staves. The top staff is for the treble clef and includes labels for 'Feedback' (with a feedback loop icon), 'Bend' (with a bending note icon), and 'volume' (with a volume icon). The bottom staff is for the bass clef and includes labels for 'ff' (fortissimo), '+', 'θ + Dist' (theta plus distance), '+ coin' (plus coin), 'Note' (with a note icon), and a 'Note' bracket. The score features various note heads, stems, and arrows indicating performance techniques like feedback loops and bends.

A large, hand-drawn style arrow pointing to the right, enclosed in a thick black border. The word "Feedback!" is written in a large, cursive, black font inside the arrow's body. To the left of the arrow, there is a small, thin, vertical line segment.

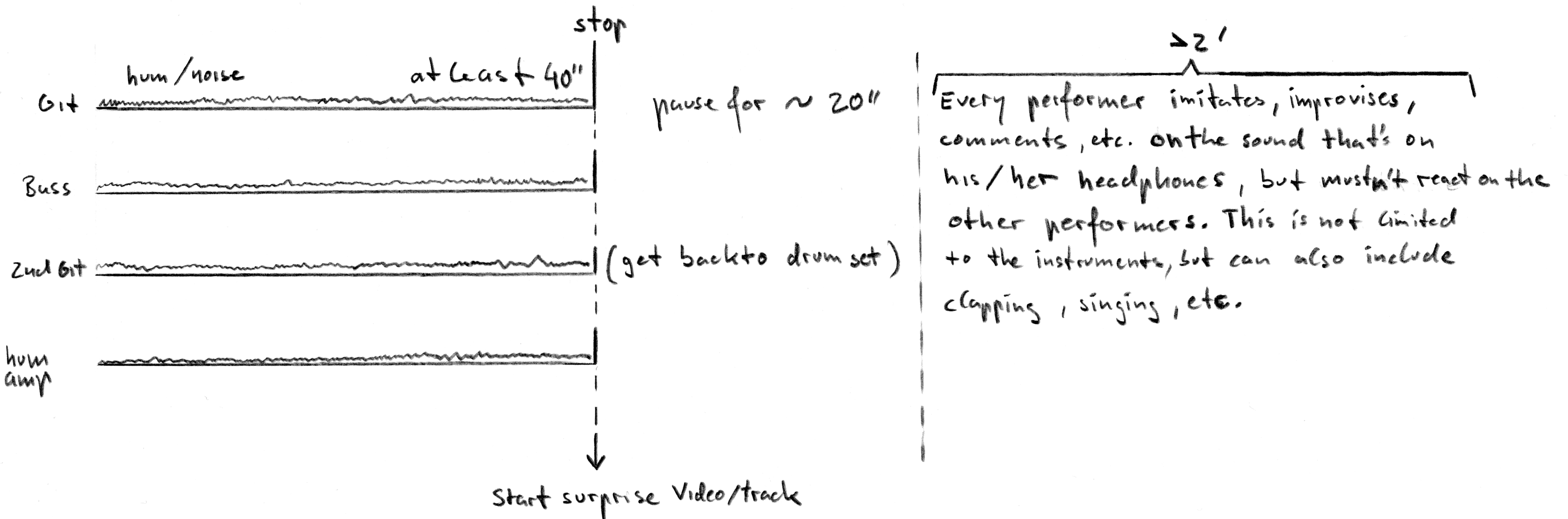
same as main guitar

Everybody sing,  
Patient forte;

Mute -  
Start Solo  
Tape

When guitars on tape are ringing out, call camp (incl. home camp) but muted by hand, so there is howl buzz call over. → surprise/might call

ingrid



one headphone after another is switched off (by operator). When yours goes silent, take it off, switch off desk light and „be ready“. Note to OP: If there are interesting constellations, let the moments HP-feed live.

$\frac{4}{8}$   $\text{d}=100$

music stops (for you), take off headphones, switch off desk light and:

Loop until everybody is ready

6th ready

7th ready

TOM ready

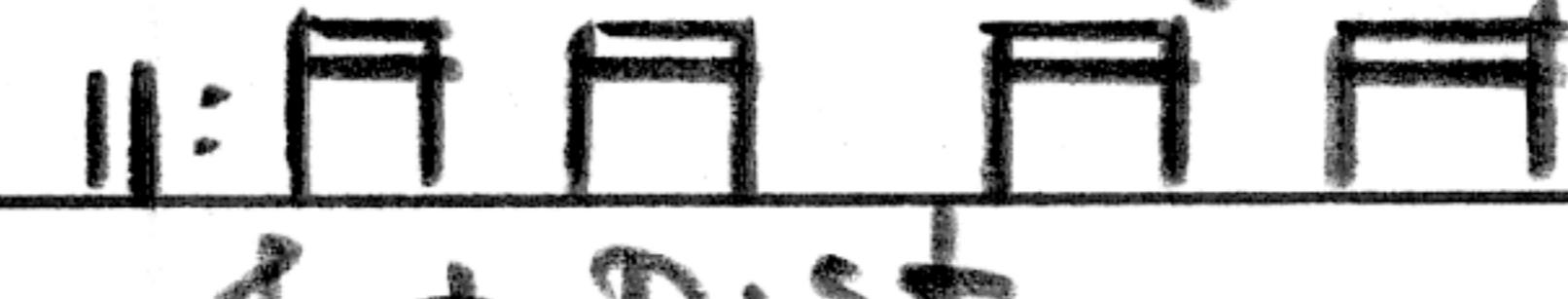
4/8 mute all strings with hand ~ 7th fret

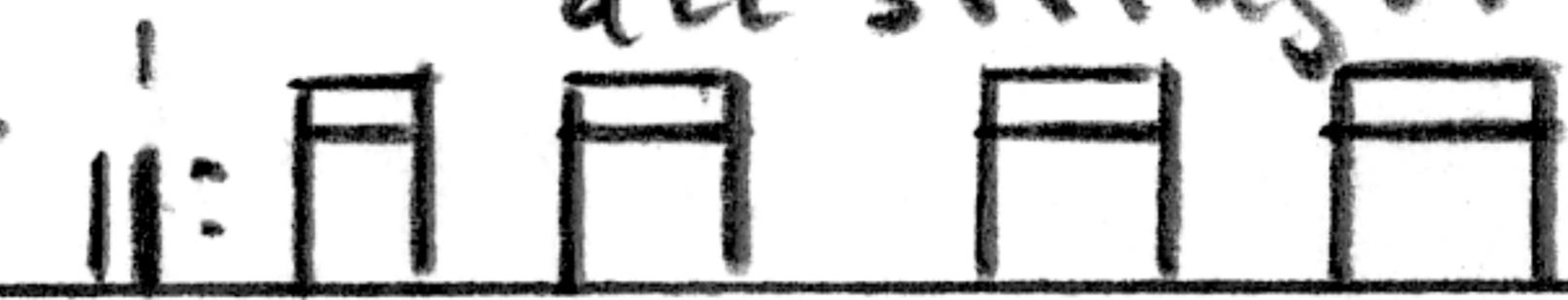
mute all strings with hand ~ 12th fret

all strings!  
f + Dist

all strings!  
f + Dist + coin

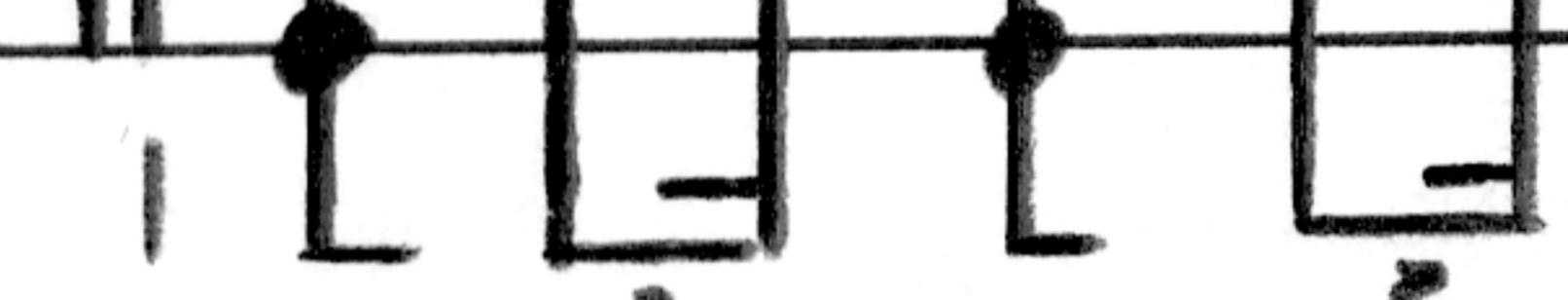
f

||:  :|| ← this is your loop

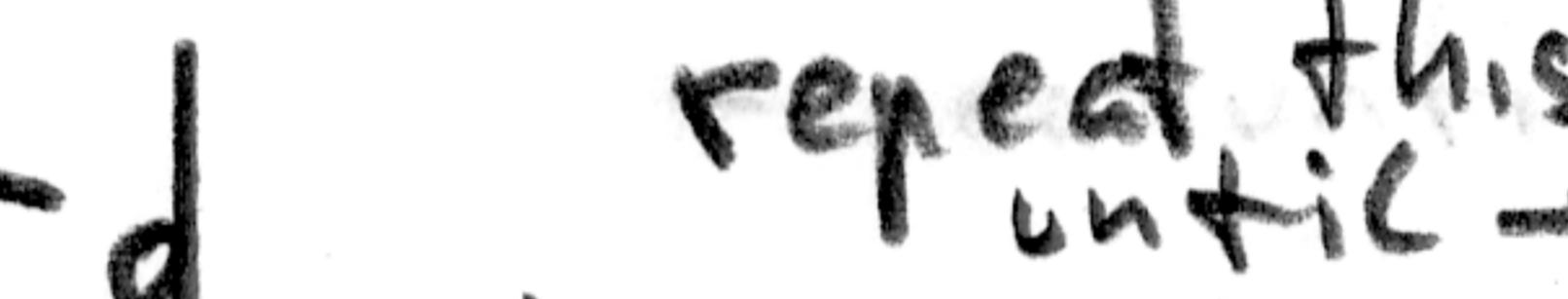
||:  :|| ← - - -

||:  :|| ← - - -

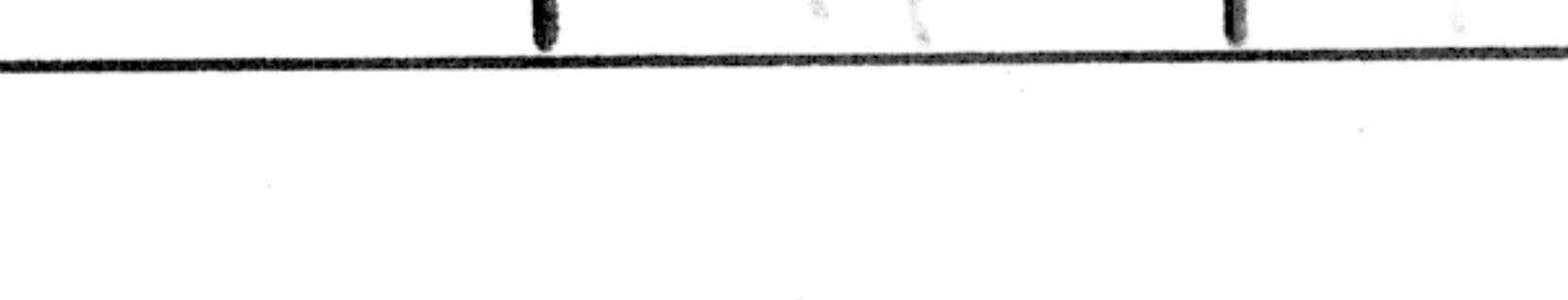
||:  :|| ← - - -

||:  :|| ← - - -

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||:  :|| ← - - -

||:  :|| ← - - -

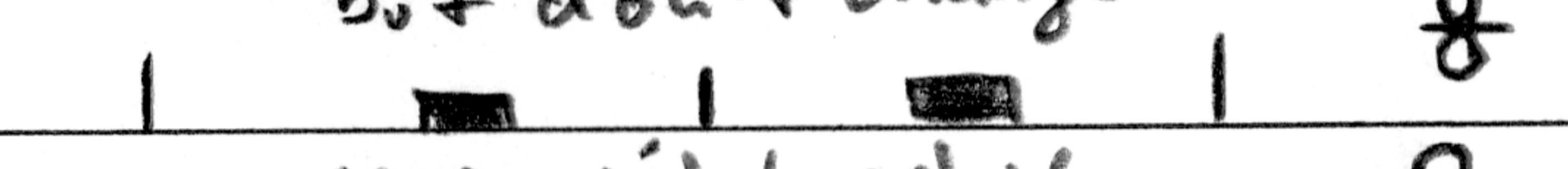
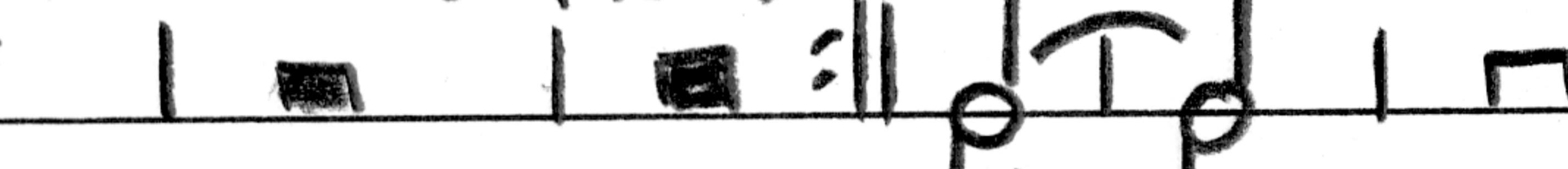
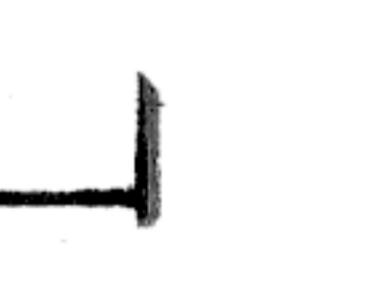
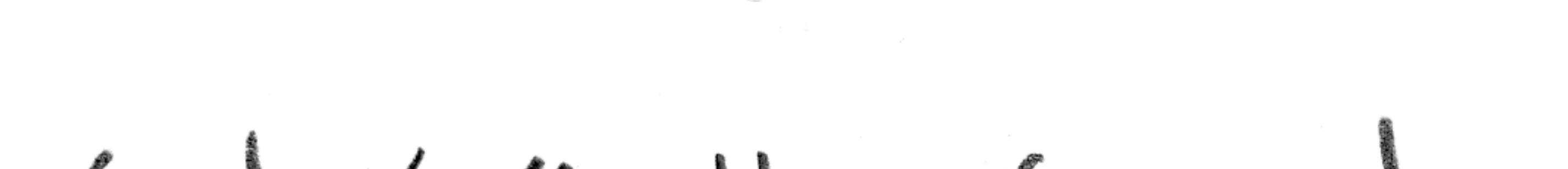
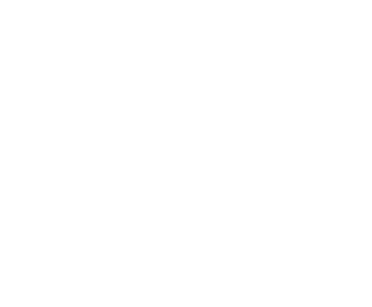
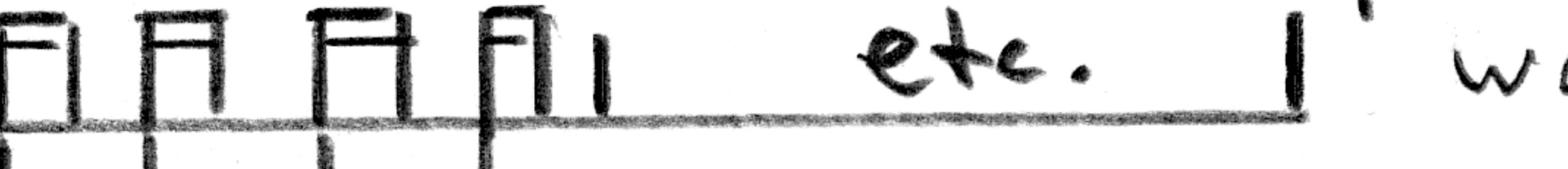
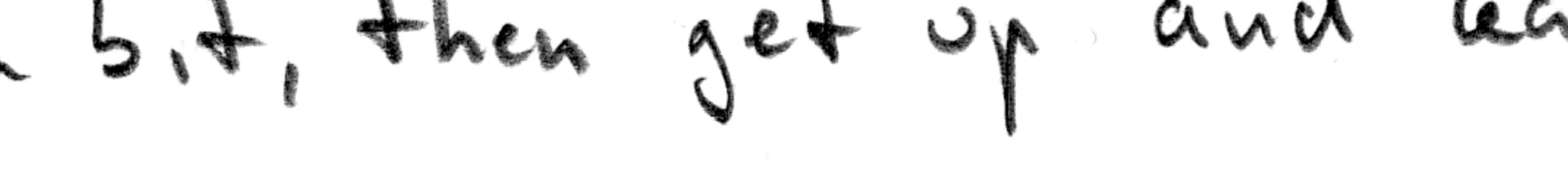
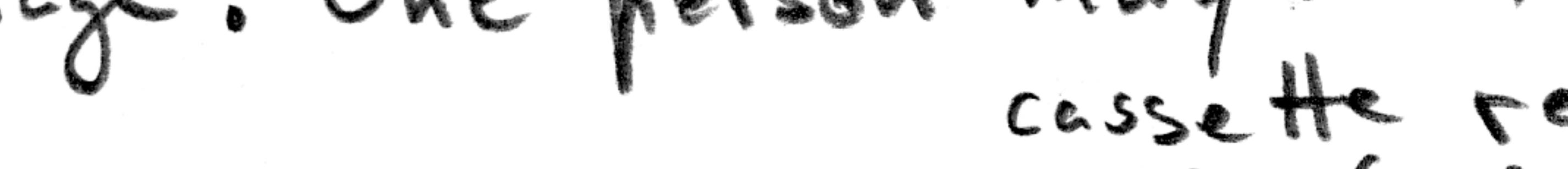
||:  :|| ← - - -

cut video

this is your loop

4/8 voices

all instruments loops

||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||:  :|| etc. ||: <img alt="Guitar fretboard diagram for 6th string muted at 7th fret, 7th string muted at 12th fret, 12th string muted at 12th fret, 13th string muted at 12th fret, 14th string muted at 12th fret." data-bbox